



## **Animation and Digital Media**

Animation is in more media than ever before! Anime, films, advertising and much more uses animation to tell stories, shape and move words, make film titles and animated segments in film.

Trimester I is Intro to Digital Media and students learn to use industry standard digital programs (Photoshop, After Effects and Toon Boom) to apply skills and principles to create basic animations.

Trimester II is Principles of Animation. This course will allow students to explore more advanced aspects of character animation including subtle character gestures and advanced action timing with emphasis on personal observation.

Trimester III is Advanced Animation. Students work collaboratively to meet deadlines and will be expected to produce an animated final project that reflects competency.

Student projects include GIFS that are useful for social media, graphic motion text, short animated and stop motion projects.

These classes are an opportunity to gain insight into the world of Animation.

### **Highlights:**

Student ambassadors introduce prospective students to the program.

The field trip to the Atlanta film festival allows students to question professionals about the industry.

Students take a field trip to a television station to see how a live newscast is produced.

Professionals visit the class in person or virtually to inform students about working in the film industry as Storyboard artists, voice over artists and character developers just to name a few.

- **Awards**

Pathway completion certificate and medal

Student of the month

Recognition for accomplishment on projects in Trimester III

- **Competitions**

If a student is a SkillsUSA member, she or he may participate in competitions aligned with the Animation pathway.

If you have any questions or need additional information, feel free to contact me.

Sincerely,

Debra Robinson

FSCCA

Animation & Digital Media Teacher

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