The Rhythm of a Culture: Africa  
Dave Holland

Explore the culture, history and geography of Africa with this hands-on, interactive session! Each student is provided an instrument and guided through a ‘rhythm based experience’. Along the way, they’ll be exposed to one-of-a-kind instruments from this exciting part of the world; learn an African folk song and hear an African folk tale - all while drumming & learning together! Designed for 7th graders studying Africa, this arts integrated experience is intended to provide students with a deeper understanding and appreciation for this unique part of the world. This program is designed for the performer to visit your school, seeing all classes over one or two days.

GSE: SS7H1; SS7G4  
GPS: MSGM7.PR.2a,b,c; MSGM7.CN.1a,b; MSGM7.CN.2a,b,c,d

Grade Level: 7th  
Maximum # of Students: 60 (two classes per session)  
Program Length: 1 hour performance/hands-on session per two classes

African Folktales: From the Old World to the New World  
Rob Cleveland

In this three day program, master storyteller and award-winning author Rob Cleveland will take students on a journey exploring African folktales. They will learn the importance of storytelling and why some stories stay with us longer than others. The students will get the opportunity to create their own stories and share them.

GSE: SS7H1; SS7G4; ELAGSE7RL2; ELAGSE7RL3, ELAGSE7W3; ELAGSE7SL4  
GPS: TA7.CR.1b,c; TA7.CR.2a,b,c,d; TA7.CN.1

Grade Level: 7th  
Maximum # of Students: 35 per class  
Program Length: 50 minute workshop per class; 3 workshops visits per class
RHYTHYM IN MOTION
Manga African Dance

The pulsating sounds of Sunu (ceremonial music played by the Malinke people of Guinea and Mali during traditional festivals) transport students to the villages of West Africa, where popular American dances such as the Charleston and popular hip hop moves were born. Manga traces the evolution of these dances from the marketplaces of the Congo, to the slave ships bound for the Caribbean, to the plantations of the American South, and the nightclubs of the urban North. Students discover how Africans absorbed elements of other cultures along the way and transformed them into new dance styles that have left an indelible mark on American culture.

GSE: SS7H1; SS7G4a   GPS: MSD.PR.2a,b,c; MSD.CN.1a

Chinese Brush Painting Workshop
Tehwan Tso

Join Tehwan Tso as she takes your students step by step through the process of Chinese Brush Painting. Students experience first hand the close relationship between the materials being used and their influence on the artistic forms and techniques. This six-thousand-year-old tradition provides insight into the changing culture of China as artists use the subject matter to reflect on their own ideals and character.

GSE: SS7G12

GPS: VA7.CR.3a,b,c; VA7.CN.1a,b,c; VA7.CN.3c; ML1.PS5.CU1

This program can support/connect to World Language: Mandarin Chinese
Engineered From Nature
Chattahoochee Nature Center

While meeting a live hawk or owl, students become familiar with the concept of biomimicry, the study of how we can use nature as a model for solving human problems. Students will examine adaptations of a variety of animals and consider how engineers are inspired by them to design products that improve our lives in a sustainable way.

GSE: STEM-FET-6; STEM-FET-8.1; STEM-EC-5.2; ELAGSE7SL1

Grade Level: 7th
Maximum # of Students: 150
Program Length: 50 minute assembly

Story of the River Ganga
Kahaaniya for Kids

Students will join our 12-year-old friend, Asha, (played by a puppet) on her journey to India, where she is visiting the Ganga River, usually referred to as Ganges River in western countries. Students will learn about Hindu beliefs surround the river along with issues of pollution through a multi-media presentation. Students will have the opportunity to join the River Goddess Ganga for a Bollywood style dance of hope.

GSE: SS7G9, SS7G10, SS7G11 GPS: MSAD.CN.2

Grade Level: 7th
Max # of Students: 200
Program Length: 1 hour performance

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Major funding for this organization is provided by the Fulton County Board of Commissioners.
In 1880, 10-year-old Winnie Foster, trapped by the rules imposed by her strait-laced family, runs away and discovers the humble Tucks, who accidentally stumbled upon a spring long ago that gave them eternal life. Winnie promises to keep their dangerous secret, but a sinister stranger in a yellow suit arrives at their door with intentions to steal the immortal water for himself. Winnie gets caught in the middle of the conflict and is forced to choose whether to drink the immortal water and join the Tucks in an everlasting adventure – or try to live on with the knowledge of the magic she left behind.